Curriculum Map Reception 2015-2016

	'Say Hello'	Rhymes and Stories	Dear Zoo	Dinosaurs / Bears	The Hungry Caterpillar	Pirates / Water
R.E.	Myself Judaism	Family Birthdays	Celebrating Ga	thering Growing	Good News Friends	Our World Hinduism
English	Recap Phase 1 and Begin Phase 2 Letters and sounds. Children to be on Magenta then Pink reading levels. Listen and respond to others. Ask and answer questions. Know 'Each Peach Pear Plum' and 'Little Daisy' and one other Traditional Tale by heart. Listening to rhymes. Identify and create a rhyming and alliterative string. Orally blend and segment cvc words. Write a simple sentence everyday. Listen to a range of traditional tales. Use story language in role play. Use pictures to tell a story. Write name in school script		Complete Phase 2 Letters and Sounds and begin Phase 3. Children move through book bands when needed. Blend and read cvc words and read a simple sentence. Read some common irregular words. Begin to read fiction, poetry and non-fiction books. Express ideas. Use vocabulary 'then', 'and', 'because' to extend sentences. Read and write simple sentences and check it. Create own stories. Begin to create their own stories. Know 'Dear Zoo' and 'Going on a Bear Hunt by heart. Orally rehearse sentences prior to writing. Write a golden sentence		Complete phase 3 and Begin Phase 4 Letters and Sounds. Use wider vocabulary and ask if unsure of what something means. Talk about the character and plot of a story. Develop some sight vocabulary and read a simple sentence fluently. Know The Hungry Caterpillar by heart. Read through work to check it. Write longer texts Genres – story, lists, label, caption, explanation, instructions.	
Maths	•					
Number	Work with numbers to 10, Use numbers to match a set of objects. Say one more and one less with numbers to 10.		Work with numbers to 15.Using practical resources solve simple calculations. Use a numbers line to jump on and back to find one more and less		Work with numbers to 20 Begin to read and solve simple written calculations. Recognise 1p, 2p, 5p, 10p, 20, 50p, £1, £2 coins. Find a total of a set of coins.	
Shape Space and Measure	Create a two element pattern. Name, match and describe common 2D shapes. Compare the length and weight of 2 objects.		Name, match and describe 3D shapes. Use everyday language related to time- first, then, today, tomorrow, yesterday. Measure short periods of time in simple ways. [Consolidate work on shape and measure. Use language related to size, weight and position to solve simple mathematical problems.	
Understanding of the world People and the world	Talk about their friends and far they have at home. Talk about Talks about the similarities and others friends and family.	special times in their lives. I differences with theirs and	Talk about why things happen and how. Know that we celebrate things in different ways and are sensitive to others.	Make observations of animals, plants and explain why some things occur and talk about change.	Talk about the features of their environment and how environments may differ.	Talk about the past and present events in their lives.
Technology	To know how to operate simple equipment. Can complete a simple program on the computer. Know that we can retrieve information from computers. They select and us particular purpose.					
Expressive Art and Design Exploring materials Being imaginative	Build a repertoire of songs and making music. Explore –mixing colours. Construct with a purpose in mind. Make up dances and use music and dance to express themselves. Manipulate materials for a planned effect. Select resources and adapt work where necessary. Express themselves through music, dance and painting. Choose particular colours for a purpose. Introduce a storyline into their play. Plays with others as part of a group to act out a story. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.					
Music	Voices: use expressively, creatively; sing, speak chants/rhymes. Play instruments musically. Listen to high quality music. Experiment/create music					
P.E.	Master basic	movements & apply in range of a	activities. Team Games – develo	o attack and defence tactics. Per	form patterned dance. Swimming	& water safety